DEMO DERBY RULES

VEHICLE ELIGIBILITY:

• Cars must be front-wheel drive, two-wheel drive, sub-frame passenger vehicles from 1980 or newer.

GLASS AND COMPONENT REMOVAL:

• Windshields may remain or be removed. All other glass, including plastic components, headlights, and taillights, must be completely removed prior to entering the track.

DRIVETRAIN REQUIREMENTS:

• Vehicles must retain their original drivetrain; no swaps are permitted. The drivetrain must match the car's make and model.

BATTERY AND FUEL TANK:

- The battery may be relocated inside the vehicle.
- Fuel tanks may remain in the original location or be relocated to the rear seat area.

SAFETY AND STRUCTURAL MODIFICATIONS:

- A single rear seat bar (maximum 2-inch diameter) is permitted. Downlegs are prohibited.
- Welding is limited strictly to specified areas; no other welding is allowed.

BODY SECURING:

• Doors, hood, and decklid must be secured using wires, chains, or bands. A maximum of 6 securing points per seam is allowed, with only sheet metal-to-sheet metal attachment.

BUMPER GUIDELINES:

- Bumpers may be bolted on.
- A strap measuring 2 inches wide by 2 inches long can be welded atop the frame to attach bumpers.
- Bumpers must be factory production style appropriate to the vehicle. No bumper swaps or aftermarket bumpers permitted. Officials have the final say on acceptability.

TIRES AND WHEELS:

• Only factory production wheels and street tires are permitted, limited to maximum 4-ply D.O.T. tires.

ADDITIONAL COMPONENTS:

• Headers are permitted.

RESTRICTIONS:

• Fixit plates are strictly prohibited.

NO PREVIOUSLY RUN DERBY CARS AT THIS EVENT. NO PROFESSIONAL DERBY CARS AT THIS EVENT.

TRAILER RACE RULES

- 1. Any van, SUV, or pickup truck is eligible. No 4-wheel drives, racecars, or regular cars are allowed.
- 2. Shoulder and lap belts are required. Helmets, long sleeve shirts, pants, and gloves are mandatory. A fire suit and gloves are recommended. All glass, except the front windshield, as well as lights and mirrors, must be removed.
- 3. Trailers must be between 14 feet and 20 feet in overall length. Trailers cannot be rigged to self-destruct, leaving only the frame, and must remain intact for racing. Drivers with rigged trailers will be disqualified.
- 4. Eligible trailers include travel trailers, pop-up campers, boats, or anything that can be towed on a trailer.
- 5. Boats must be securely strapped to the trailer, fully gutted with no motors, fuel tanks, or outdrives allowed.
- 6. Travel trailers and campers must be completely cleaned out, with all non-permanent items (pots, pans, clothes, silverware, trash, etc.) removed. Pop-up campers must race in the fully extended, popped-up position. Appliances, heating, and cooling units must be removed, and all glass must be taken out.
- 7. The trailer tongue must be attached to the tow vehicle using a hitch and ball with free pivoting. Safety chains and equalizer bars are not allowed.
- 8. No additional ballast or weight can be added to the vehicle or trailer.
- 9. Decorating the vehicles with mascots, advertising, nicknames, cartoons, etc., is encouraged. However, no suggestive language, symbols, or inappropriate numbers are allowed. Anything deemed in bad taste will lead to disqualification.
- 10. Carnage is encouraged but must be done with consideration for the safety of fans and other drivers.

OBJECT OF THE RACE

If a tire is lost or popped and on the rim, that participant will be eliminated. The goal is to finish the

race with your trailer still attached while attempting to detach your competitors' trailers. Losing your trailer, tire, or causing sparks will result in disqualification and being black-flagged. Immediate disqualification will occur if you hit another tow vehicle with your own. The race will be at least 10 laps, or until only one trailer/tow vehicle combo remains intact, in which case that driver will be declared the winner.

RAMP RULES

Two-wheel, rollover or jump is OK.

Demo Derby Rules apply.

Vehicle can be any size